

Muhammed Yuşa Sarısoy

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Objective

Senior iOS Engineer with 6+ years of experience building scalable, user-focused apps. Skilled in Swift, SwiftUI, and modular architectures, with strong expertise in clean code, test automation, and CI/CD. Driven to deliver reliable, intuitive products and thrive in collaborative, agile teams.

Professional Experience

Senior iOS Developer | Kafein Tech Solutions | Istanbul | Nov 2025 - Present

- Modernized e-dergi app of Türk Telekom using MVVM-C and Combine; enforced modular dependency injection for scalability.
- Delivered 60 FPS performance by eliminating threading and scrolling bottlenecks using Instruments/Time Profiler.
- Implemented MWGuard integrity protection and a scalable, KVKK-compliant notification system for millions of users.
- Built a custom audio engine and integrated core SDKs (such as Storyly, Netmera and Adjust).
- Strengthened CI/CD pipelines and mentored developers on architectural and performance best practices.

Key Achievements: Transformed application responsiveness through data-driven performance auditing and mentored team members on high-performance scrolling techniques and efficient memory management.

Senior iOS Developer | DİAS Teknoloji | Istanbul | Mar 2025 - Aug 2025

- Delivered **UTTS** and **DOA** apps using Swift/SwiftUI (MVVM-C, Combine), integrating biometric auth and offline-first data models.
- Led modularization via SPM for cross-team code sharing and established programmatic UI standards.
- Strengthened CI/CD pipelines (GitLab/Fastlane) and mentored the team on architectural consistency.

Senior iOS Developer | BMS Corporate Solutions GmbH | Berlin | Nov 2023 – Feb 2025

- Expanded an enterprise SwiftUI iPad application, significantly improving performance and crash resilience.
- Enhanced deployment reliability by optimizing GitLab CI, Jenkins, and Fastlane pipelines.
- Mentored developers on testing practices and architectural alignment in a Scrum environment.
- Mentored developers on architecture and testing practices in a Scrum environment.

Key Achievements: Reduced crash reports and ensured reliability in critical offline scenarios.

iOS Engineer | Mobimeo | Berlin | May 2023 - Oct 2023

- Developed features for the Mobility Inside app using SwiftUI/UIKit, reducing technical debt via MVVM-C adoption.

- Integrated maps, socket-based live updates, and enhanced CI/CD workflows (Fastlane/Jenkins).

Key Achievements: Delivered real-time station data features, directly increasing DAUs and user engagement.

iOS Engineer | Getir | Istanbul | Mar 2022 - Mar 2023

- Built scalable features for Getir Drive using VIPER, Dependency Injection, and programmatic UI.

- Boosted crash-free sessions by expanding unit test coverage and integrating Firebase Crashlytics & Sentry.

Key Achievements: Optimized development pipelines (Fastlane/Jenkins) and ensured stability for high-traffic releases.

iOS Developer | WeWALK | Istanbul | Sep 2020 - Feb 2022

- Modernized the codebase by migrating Objective-C modules to Swift (MVVM) and managing persistence with Core Data/Realm.

Key Achievements: Enhanced application performance and critical accessibility features for visually impaired users.

Mobile Application Developer | Bluedot | Istanbul | Mar 2020 - Aug 2020

- Developed React Native features for EV charging apps, optimizing UX to increase booking efficiency.

Android Developer | Octovan | Istanbul | Jun 2018 - Aug 2019

- Rebuilt the Android app using Java/Kotlin, significantly improving user flows and performance in a major redesign.

Education

Bachelor's Degree, Software Engineering

Bahçeşehir University | Istanbul | Feb 2016 – Jun 2019

Volunteer Experience

iOS Tech Editor | Kodeco | Remote | Jan 2022 - Sep 2025

- Published tutorials on SwiftUI, Core Image, and SwiftLint (50K+ monthly readers).

Language

English - Fluent (C1)

German - Basic (A2)

Turkish - Native